

NOTES & DRAWINGS

CURRENT CAREER:

CAREER SHEET ATTRIBUTES

PAST CAREERS:

PRIMARY CHARACTERISTICS

- | | |
|------------------------------------|---------------------------------------|
| <input type="checkbox"/> STRENGTH | <input type="checkbox"/> INTELLIGENCE |
| <input type="checkbox"/> TOUGHNESS | <input type="checkbox"/> WILLPOWER |
| <input type="checkbox"/> AGILITY | <input type="checkbox"/> FELLOWSHIP |

CAREER SKILLS

- | | |
|--|--------------------------------------|
| <input type="checkbox"/> ATHLETICS | <input type="checkbox"/> CHARM |
| <input type="checkbox"/> BALLISTIC SKILL | <input type="checkbox"/> DISCIPLINE |
| <input type="checkbox"/> COORDINATION | <input type="checkbox"/> FIRST AID |
| <input type="checkbox"/> INTIMIDATE | <input type="checkbox"/> FOLKLORE |
| <input type="checkbox"/> RESILIENCE | <input type="checkbox"/> GUILE |
| <input type="checkbox"/> RIDE | <input type="checkbox"/> INTUITION |
| <input type="checkbox"/> SKULDUGGERY | <input type="checkbox"/> LEADERSHIP |
| <input type="checkbox"/> STEALTH | <input type="checkbox"/> NATURE LORE |
| <input type="checkbox"/> WEAPON SKILL | <input type="checkbox"/> OBSERVATION |

AVAILABLE ADVANCES & LIMITATIONS

- | | |
|--------------------------|--------------------------|
| <input type="checkbox"/> | ACTION CARDS |
| <input type="checkbox"/> | TALENT CARDS |
| <input type="checkbox"/> | SKILLS & SPECIALIZATIONS |
| <input type="checkbox"/> | CHARACTERISTIC FORTUNE |
| <input type="checkbox"/> | INCREASE CONSERVATIVE |
| <input type="checkbox"/> | INCREASE RECKLESS |
| <input type="checkbox"/> | WOUND THRESHOLD |

CAREER TRAITS

- | | |
|--------------------------|---------------|
| <input type="checkbox"/> | BASIC |
| <input type="checkbox"/> | INTERMEDIATE |
| <input type="checkbox"/> | ADVANCED |
| <input type="checkbox"/> | ELITE |
| <input type="checkbox"/> | HEROIC |
| <input type="checkbox"/> | ACADEMIC |
| <input type="checkbox"/> | ARCANE |
| <input type="checkbox"/> | BUREAUCRAT |
| <input type="checkbox"/> | COMBAT |
| <input type="checkbox"/> | DEDICATED |
| <input type="checkbox"/> | DEVOTED |
| <input type="checkbox"/> | ENGINEER |
| <input type="checkbox"/> | FANATIC |
| <input type="checkbox"/> | INDUSTRIOUS |
| <input type="checkbox"/> | IRONBREAKER |
| <input type="checkbox"/> | LEADER |
| <input type="checkbox"/> | MENIAL |
| <input type="checkbox"/> | MILITARY |
| <input type="checkbox"/> | NOBLE |
| <input type="checkbox"/> | PRIEST |
| <input type="checkbox"/> | RELIGION |
| <input type="checkbox"/> | RITUAL DANCER |
| <input type="checkbox"/> | ROGUE |
| <input type="checkbox"/> | RUNESMITH |
| <input type="checkbox"/> | RURAL |
| <input type="checkbox"/> | SOCIAL |
| <input type="checkbox"/> | SLAYER |
| <input type="checkbox"/> | SPECIALIST |
| <input type="checkbox"/> | SWORD MASTER |
| <input type="checkbox"/> | URBAN |
| <input type="checkbox"/> | WATCHER |
| <input type="checkbox"/> | WITCH |
| <input type="checkbox"/> | WIZARD |

DISEASES

Current / Threshold

/

Name Description Symptoms Severity

INSANITIES

Current / Threshold

/

Name Description Severity

CRITICAL WOUNDS

Current / Threshold

/

Name Description Severity

MUTATIONS

Current / Threshold

/

Name Description Severity

ENEMIES & NEMESIS



Name Description

FRIENDS & ALLIES



Name Description

GENERAL CAREER ADVANCES



EXPERIENCE:

Unspent	Total

- ☐ ACTION CARD:
- ☐ TALENT:
- ☐ SKILL TRAINING OR SPECIALIZATION:
- ☐ WOUND THRESHOLD:
- ☐ OPEN CAREER ADVANCE:
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- ☐ OPEN CAREER ADVANCE:

CAREER COMPLETION ADVANCES

- ☐ CAREER TRANSITION:
- ☐ DEDICATION BONUS:

NON CAREER ADVANCES

- ☐ NON CAREER ADVANCE:
- ☐ NON CAREER ADVANCE: